Digital Citizenship Plan | 2026-27

Dalhousie School

Calgary Board of Education

Digital citizenship is about using technology and participating in digital environments. It is key to helping our students learn to use available technology responsibly in the classroom and beyond. This Digital Citizenship Plan addresses how we work to build a community where we live and work together as digital citizens.

Relevant contextual information about our school and School Development Plan:

- Dalhousie School is a Kindergarten to Grade 6 Spanish Bilingual School
- **SDP Goal**- Students' achievement will improve in literacy across the disciplines.
  - **Outcome One-** Students' reading comprehension will improve in both English and Spanish by making connections, predictions, and developing vocabulary through structured literacy experiences.
  - **Outcome Two-** Students will improve their Spanish oral communication skills across the disciplines.

Relevant evidence and data that informs our Digital Citizenship Plan:

- CBE Digital Citizenship Competencies and admirable use policy are reviewed with our students every year.
- As early learners, Gr.1-3 students are new to using digital tools for learning, while Gr. 4-6 students continue to develop their skills and knowledge to more effectively use digital tools for learning.
- Teachers thoughtfully and purposefully create lessons that use technology to elevate authentic learning opportunities, in addition to making learning more visible for students and families.
- A variety of digital and online tools are regularly used by teachers to support the development of Spanish language learning outcomes.

Long Term Goal	Competency	Short Term Goals	Outcomes	Activities & Resources	Measures
Long term goal #1 Students will demonstrate safe, responsible, and age-appropriate digital practices by protecting personal information, recognizing online risks, reporting concerns to trusted adults, and contributing to positive and secure digital learning environments.	**Safe** -I know how to be safe online and create safe spaces for others in online communities -I know how to protect my personal information online	**Short term goal #1-** By January, all students will understand what personal information is and how to protect it online.	- Students can identify private vs. public information and apply safe sharing practices. -Students will create their own unique password by the end of Grade 2 and understand the concept of password security	**Students:** Classroom lessons, digital safety scenarios, age-appropriate videos. **Staff:** Explicit instruction using CBE Digital Citizenship resources. **Parents:** Digital safety tips included in some of the Weekly Update messages from Admin • School Council- discuss ideas for sharing information with families and/or having a session presented on Digital Safety for parents. **Resources:** https://www.commonsense.org/education/digital-literacy https://www.commonsense.org/education/digital-literacy/protecting-our-online-accounts https://mediasmarts.ca/find-lessons-resources https://thesmarttalk.org/get-started/	- Pre/post student surveys; classroom discussions anecdotal notes; student completion of digital safety activities.

Long Term Goal	Competency	Short Term Goals	Outcomes	Activities & Resources	Measures
		Short term goal #2- By March, students will learn strategies for responding to unsafe situations online, including cyberbullying, inappropriate content, and unwanted communication.	-Students demonstrate how to seek help from trusted adults and report concerns.	**Students:** Role-playing scenarios, classroom discussions **Staff:** Common language and reporting procedures. **Parents:** Information sessions and family conversations resources.	-Student reflections; incident reporting data; teacher observations.
		Short term goal #3- By June, students will consistently demonstrate safe digital behaviours when using school technology and online learning platforms.	-Students independently apply digital safety practices and make responsible choices online.	**Students:** Ongoing reinforcement during technology use. **Staff:** Digital citizenship reminders, modelling, and integration into lessons. **Parents:** Reinforcement of safe practices at home.	-Reduction in technology misuse incidents; teacher observation checklists; student self-assessments.
Long term goal #2 Students will develop healthy and balanced technology habits by making intentional choices about screen use, participating in offline activities, and understanding how	**Balanced** -I balance time online and offline to promote positive mental, emotional, and physical well-being -I understand appropriate times and situations to use technology	**Short term goal #1-** By March, students will identify how technology can positively and negatively affect physical health, learning, and relationships.	-Students can identify personal goals for healthy technology use.	**Students:** Screen-time tracking activities, goal setting, wellness challenges. **Staff:** Modelling balanced technology use. **Parents:** Family technology agreements, information about healthy ways to help children develop balanced technology habits	-Goal-setting sheets; student self-monitoring logs; parent feedback.

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technology impacts learning, relationships, and well-being.				**Resources:** https://mediasmarts.ca/teacher-resources https://mediasmarts.ca/digital-media-literacy	
		Short term goal #2- By June, students will develop age-appropriate strategies for managing screen time and maintaining digital wellness.	- Students can identify personal goals for healthy technology use.	**Students:** Screen-time tracking activities, goal setting, wellness challenges. **Staff:** Modelling balanced technology use. **Parents:** Family technology agreements, information about healthy ways to help children develop balanced technology habits	-Goal-setting sheets; student self-monitoring logs; parent feedback.

Next Steps and Focuses for the Coming School Year

- Refer to 2026-27 school-created student survey information for progress and next steps.
- Source possible additional approved tools that would further enhance online or digital learning opportunities for students.